

Savage Worlds

Character Journal

Character Name:

Race / Culture:

Birthplace:

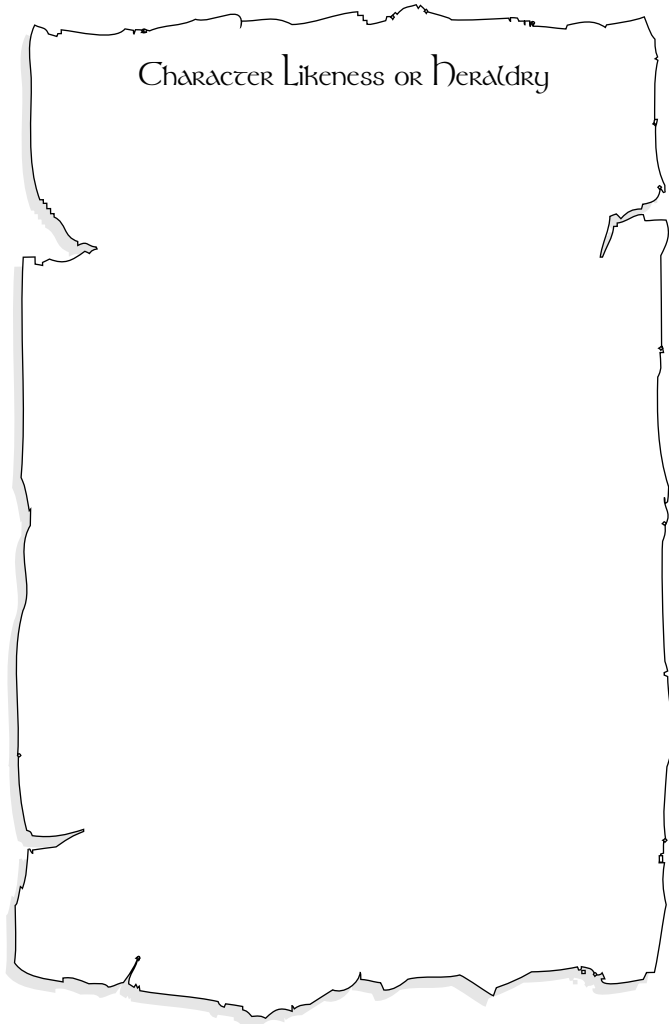
Citizenship:

XP earned:

Rank:

Background:

Character Likeness or Heraldry



Languages

Literate? ☐ Yes ☐ No

Player: _____ GM / Setting: _____

Character Name: _____

Die Type ATTRIBUTES

d
d
d
d
d

Agility

Smarts

Spirit

Strength

Vigor

Base

DERIVED ATTRIBUTES

Modified

Pace [Ground]

Pace [Swim]

Pace [Climb]

Parry*

Toughness**

Charisma

WOUNDS

-1
-2
-3

INCAP

FATIGUE

-2
-1

Wound Effects

ARMOR WORN

PROTECTION

Combat Related Modifiers

Weapons / Attacks

Skill

Damage

RoF

Range

Wgt

Notes

Ammo Tracker

Die Type

SKILLS



	Boating (ag)
	Climbing (sg)
	Driving (ag)
	Faith (sp)
	Fighting (ag)
	Gamboling (sm)
	Guts (sp)
	Healing (sm)
	Intimidation (sp)
	Investigation (sm)
	Knowledge (sm)

	Lockpicking (ag)
	Notice (sm)
	Persuasion (sp)
	Piloting (ag)
	Repair (sm)
	Riding (ag)
	Shooting (ag)
	Spell Casting (sm)
	Stealth (ag)
	Streetwise (sm)
	Survival (sm)
	Swimming (ag)
	Taunt (sm)
	Throwing (ag)
	Tracking (sm)

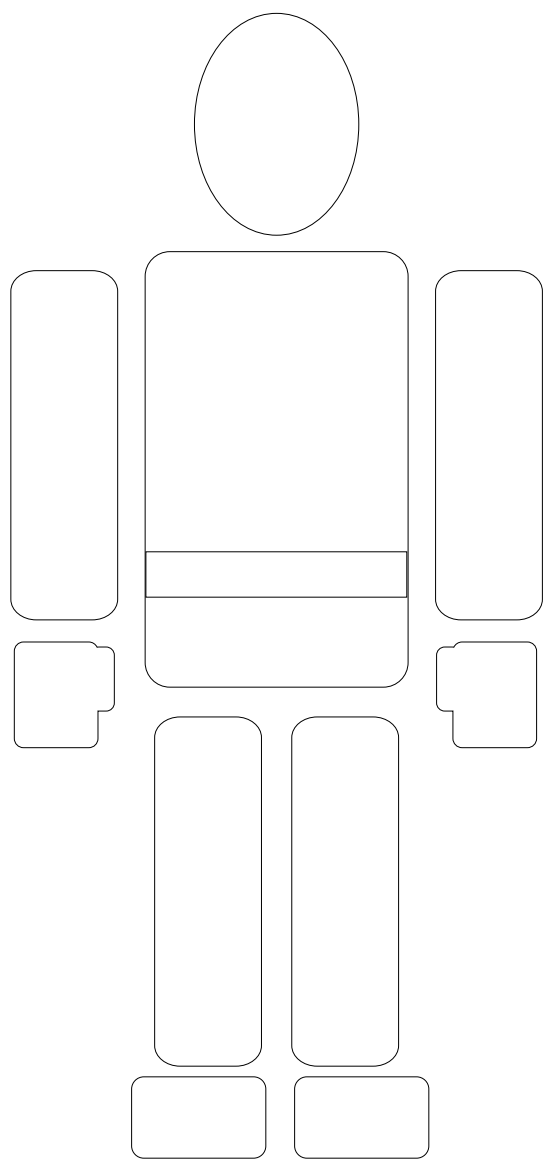
HINDRANCES

Edges

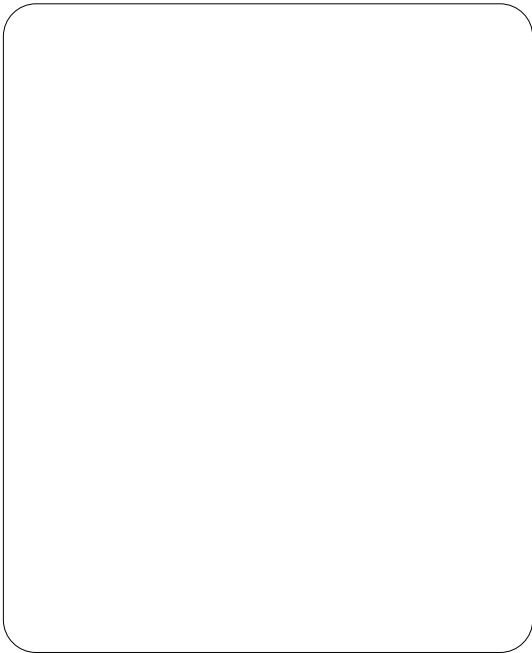
Rank Earned



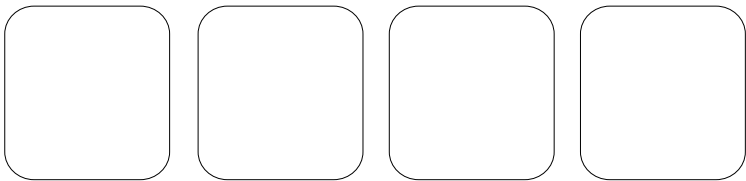
Equipment Carried & Worn



Pack/Carry Bag

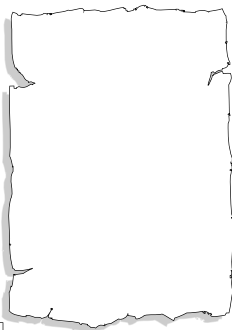


Pouches / Pockets

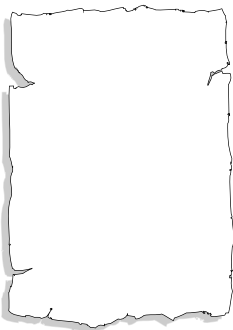


Weapons Carried

Jewelry Worn



Coins Carried



Total Weight Carried: _____

Weight Limit: _____

Encumbrance Penalty: _____

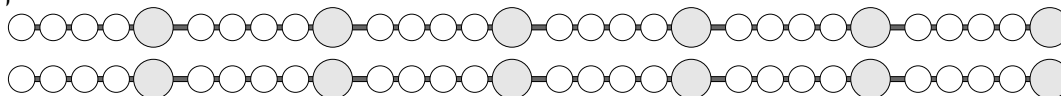
Arcane Background _____

AB Roll: _____



Power (trappings)	Drain	Range	Duration	Damage/Effect

Power Point Tracker



Ally Name/Type: _____

Agility		Pace		Parry		Toughness	
Smarts							
Spirit		Skills of Note: _____					
Strength		_____					
Vigor		_____					

FATIGUE **INCAP**

(-1) (-2)  Special Abilities: _____

Notes/Gear: _____

Ammo Track

FULL ☐

HIGH ☐

LOW ☐

OUT ☐

Ally Name/Type: _____

Agility		Pace		Parry		Toughness	
Smarts							
Spirit		Skills of Note: _____					
Strength		_____					
Vigor		_____					

FATIGUE **INCAP**

(-1) (-2)  Special Abilities: _____

Notes/Gear: _____

Ammo Track

FULL ☐

HIGH ☐

LOW ☐

OUT ☐

Ally Name/Type: _____

Agility		Pace		Parry		Toughness	
Smarts							
Spirit		Skills of Note: _____					
Strength		_____					
Vigor		_____					

FATIGUE **INCAP**

(-1) (-2)  Special Abilities: _____

Notes/Gear: _____

Ammo Track

FULL ☐

HIGH ☐

LOW ☐

OUT ☐

Ally Name/Type: _____

Agility		Pace		Parry		Toughness	
Smarts							
Spirit		Skills of Note: _____					
Strength		_____					
Vigor		_____					

FATIGUE **INCAP**

(-1) (-2)  Special Abilities: _____

Notes/Gear: _____

Ammo Track

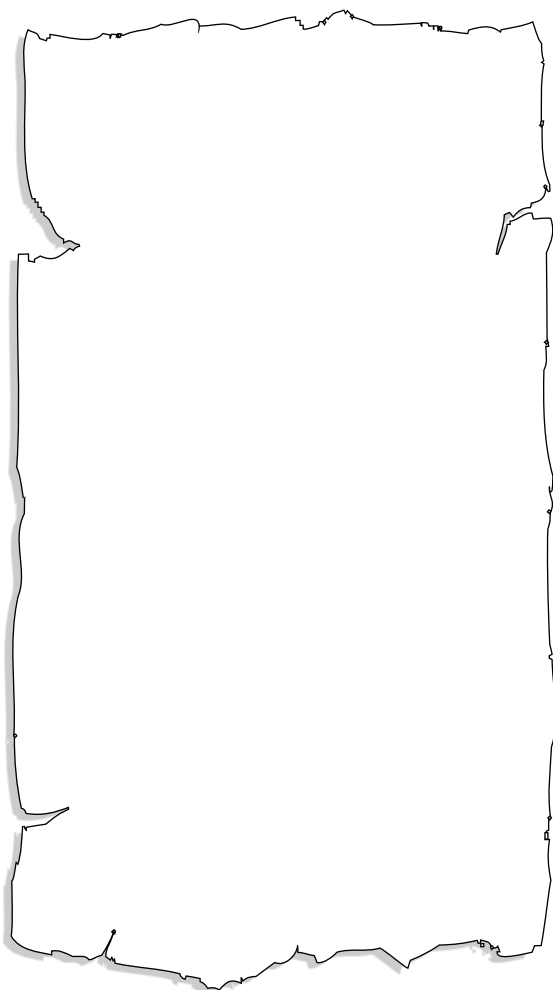
FULL ☐

HIGH ☐

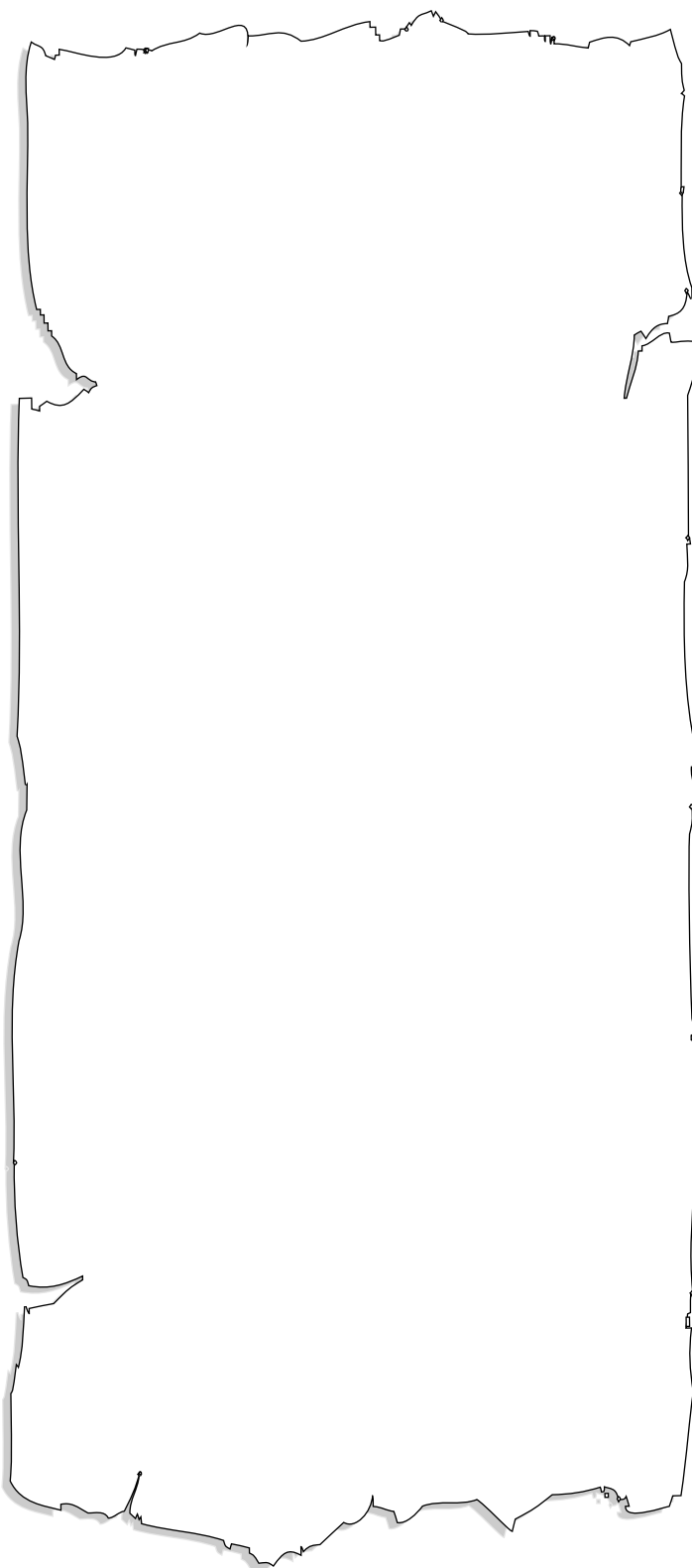
LOW ☐

OUT ☐

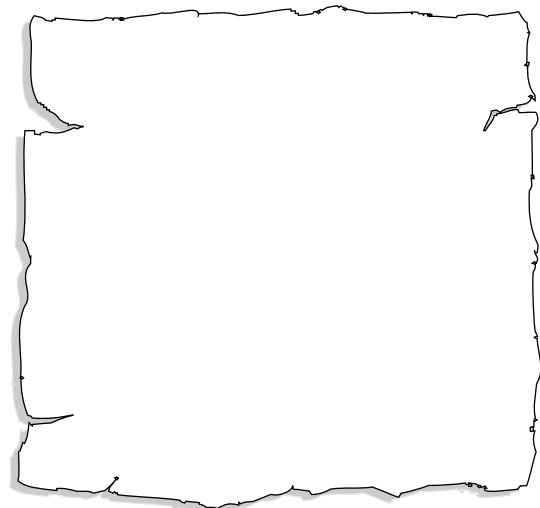
Contacts



Places of Interest



Items of Note



Additional Possessions / Notes

